

Critical Thinking Activity

Potential Pranks

Scenario #1

Sarah decides to prank her friend Emily by putting a fake spider in her desk drawer before she arrives at school.

Discussion Points:

- Consider the potential reaction of Emily to finding the fake spider.
- Discuss whether the prank could cause Emily distress or fear.
- Analyze whether the prank is harmless fun or could lead to unintended consequences.

Scenario #2

Alex wants to prank his teacher by rearranging the classroom furniture before the teacher arrives in the morning.

Discussion Points:

- Examine the potential impact of the prank on the teacher's schedule and classroom routine.
- Consider whether the prank disrupts the learning environment or causes inconvenience to others.
- Discuss whether the prank is respectful towards the teacher and their responsibilities.

Scenario #3

Mia plans to prank her younger sibling by hiding their favorite toy and pretending it's lost.

Discussion Points:

- Explore the emotional impact of the prank on Mia's sibling, who may become upset or distressed.
- Discuss whether the prank builds trust between siblings or could lead to feelings of betrayal.
- Analyze whether the prank aligns with principles of kindness and empathy towards others.

Scenario #4

James decides to prank his friend by placing a whoopee cushion on their chair before they sit down.

Discussion Points:

- Consider the potential reaction of James's friend to the prank, including embarrassment or amusement.
- Discuss whether the prank is light-hearted and in good humor or could be perceived as mean-spirited.
- Analyze the intent behind the prank and whether it enhances or detracts from the friendship.

Scenario #5

Lily wants to prank her classmates by pretending that there's a pop quiz when they return from recess.

Discussion Points:

- Examine the potential impact of the prank on the students' stress levels and academic performance.
- Discuss whether the prank is appropriate in an educational setting and respects the students' learning environment.
- Analyze whether the prank fosters a positive or negative classroom atmosphere.